

After Mid-Term Exam Hours

- Mid-Term Exam
 - @SF-3202
 - 2 hours
- Students asked "what about the remaining 1 hour, will any class be taught during the 1-hour after exam?"
 - The scheduled exam place is not in our regular lecture room
 - Some students may submit exam paper early
 - We can do a 1-hour video lecture instead to save your time from traveling between lecture room and exam room

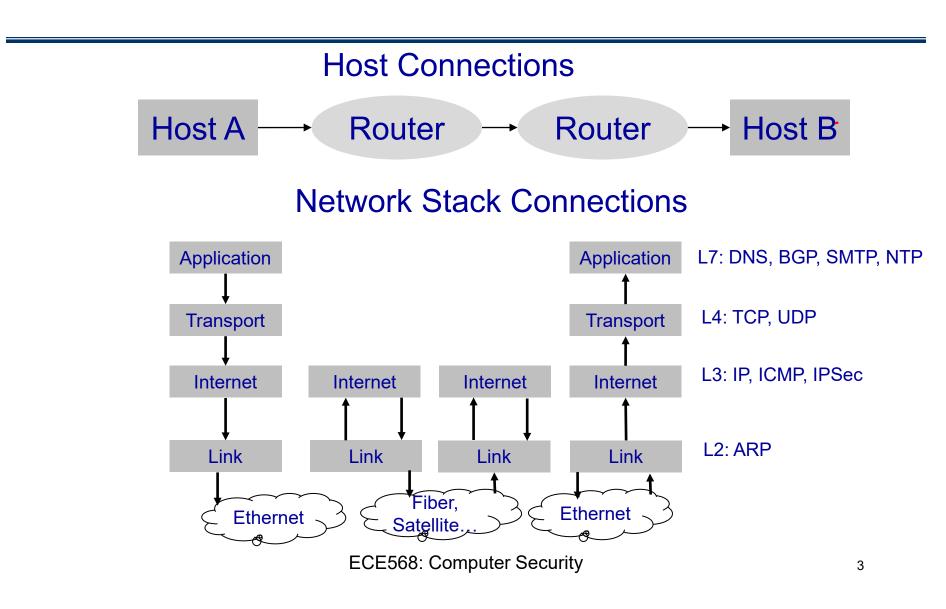


ECE568 Lecture 06: Network Security 01 – Spoofing Attack

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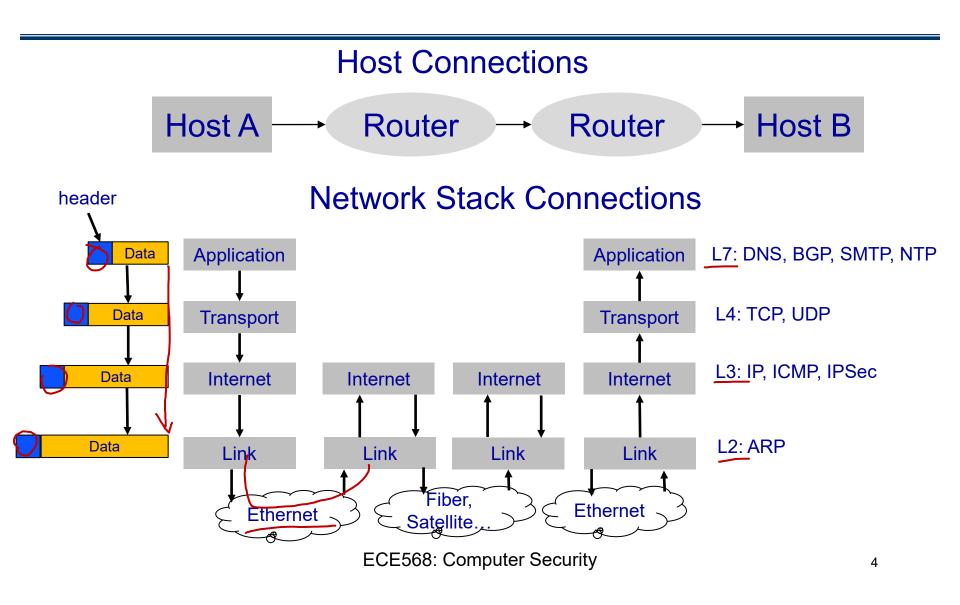


OSI Network Stack model





OSI Network Stack model





Network attacks

Many of our Internet protocols were designed assuming that all parties with access to the Internet were trusted

- There was almost no security, and any checks that were instituted were primarily for finding misconfigured systems, rather than dealing with malicious systems
- Broadly two categories of attacks:
 - Spoofing: fake the identity of a victim
 - Denial of service: Prevent communication between victims



Spoofing

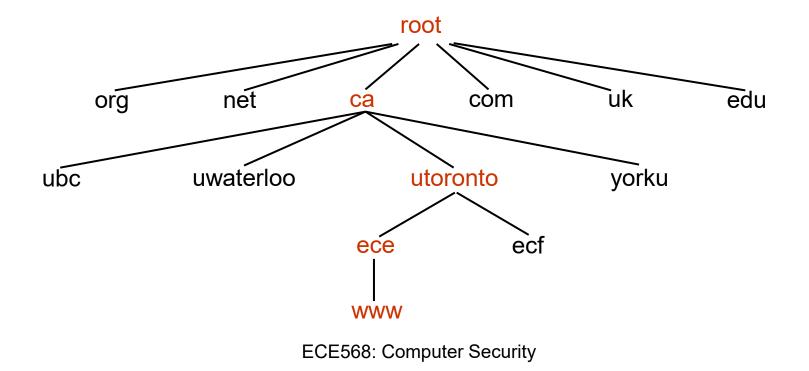
- Networks are really not designed to authenticate the source
 - Why TLS/SSL is so important
 - In general, sender can write any address they want into the source address
 - e.g. NAT can rewrite source
- Spoofing can happen at many levels:
 - Layer 7/Application: BGP, DNS
 - Layer 3: TCP
 - Layer 2: ARP



Domain Name System (DNS)

The Domain Name System (DNS) is a hierarchical naming system for resources on the Internet

It maps symbolic names to numeric IP addresses
www.ece.utoronto.ca ↔ 128.100.131.138





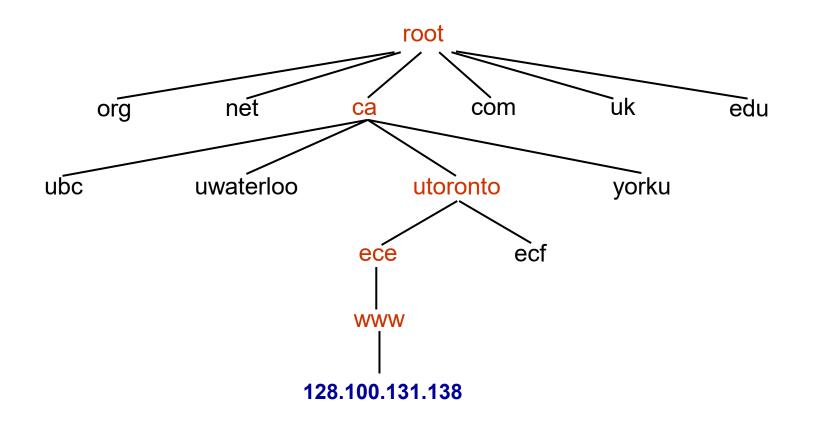
DNS Name Servers

DNS maps names to IP addresses using a set of authoritative name servers

- Each domain has an authoritative name server that is responsible for the DNS mappings for its domain, and in turn can assign other authoritative name servers for their sub-domains. There can also be caching name servers that replicate mappings for load balance
- Example:
 - NS for utoronto.ca is ns1.utoronto.ca
 - NS for ece.utoronto.ca is ugsparc0.eecg.utoronto.ca
- This hierarchy makes DNS distributed, and helps avoid the need for a single central register to be continually consulted and updated

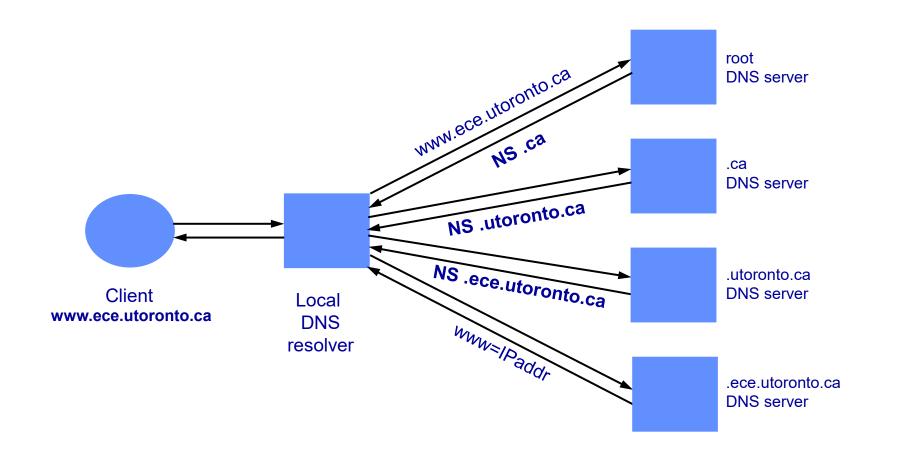


DNS Name Server





DNS Lookup Example





DNS Lookup

A client performs a **DNS lookup** (query) to the local DNS software called a **resolver**

- The resolver starts by querying the name server at the top level of the DNS hierarchy
- Each name server replies with information about the authoritative server (name of the server and possibly IP address) one level down the hierarchy
- The resolver repeats the previous step until the IP address is returned
- Each query has a unique **query id** that helps associate the response with the request



DNS Caching

DNS responses are cached at name servers

Allows quick response for repeated queries

DNS negative queries are cached also

- Saves time for nonexistent sites, e.g. misspelling

Cached data periodically times out

- Lifetime (TTL) of data is controlled by owner of data
- TTL ranges from seconds to days
 - Higher TTL is more efficient
 - Less DNS requests are made
- Shorter TTL allows better load balancing
 - The same name is mapped to different IP addresses to spread load among web servers in a server farm



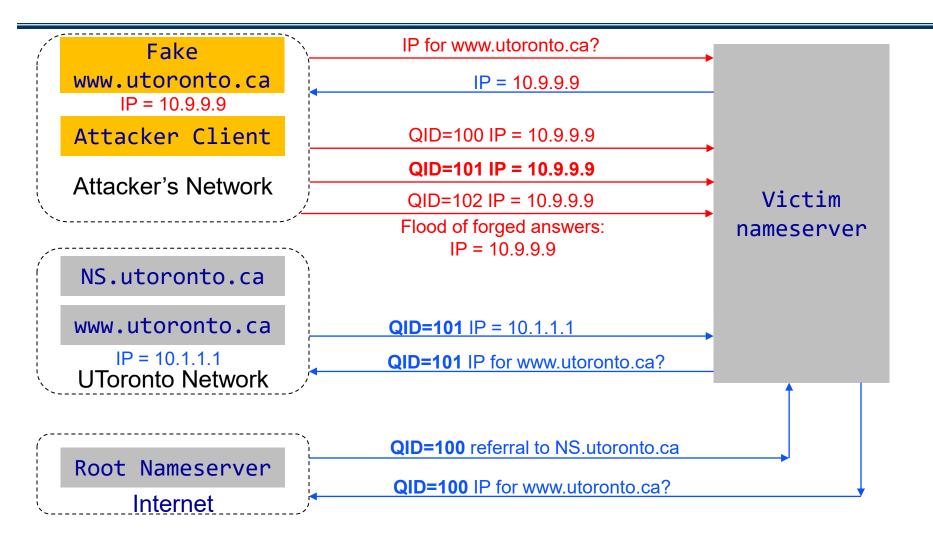
DNS Cache Poisoning

Users/hosts trust DNS mappings at name servers, although these mappings are not authenticated

- If an attacker is able to update a DNS server's cache with bogus mappings, then hosts would be served these poisoned mappings
- How is it possible to poison a DNS cache?
 - Exploit vulnerability in DNS software
 - e.g., BIND v4.9 had buffer overflow
 - Spoof DNS response
 - For a single host
 - For an entire subdomain
 - · Let's see how the spoofing works



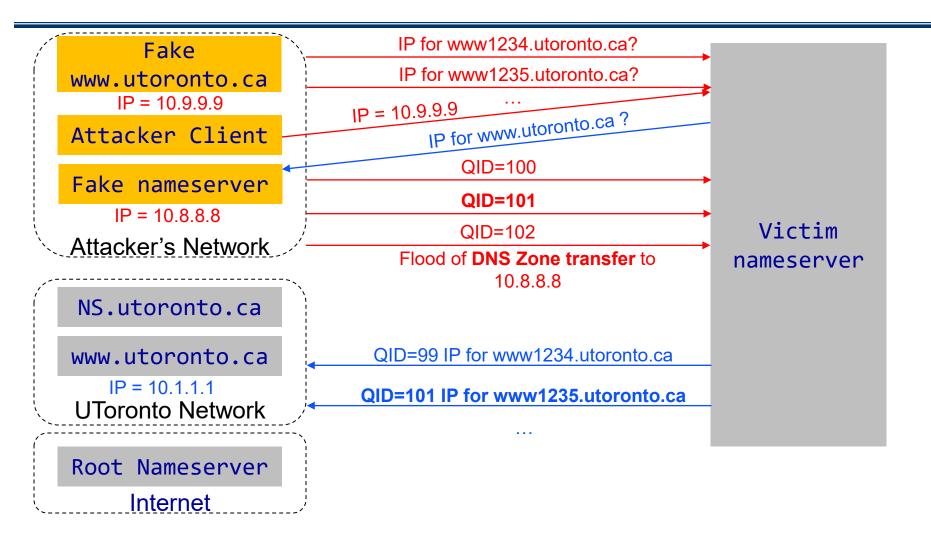
Basic (Naïve) DNS Poisoning Attack



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Effective Kaminsky attack



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